

@template detail sheet

Specifies the culture to use when an expression block is converted to text

culture

Specifies the language (Visual Basic or C#) to use for the source code in statement and expression blocks. All code generated in the transformation class will use this language

Acceptable Values

- C#
- VB

language

Specifies whether or not debugging is enabled. If debugging is enabled, the generated file will be written to your %TEMP% directory, and you will be able to debug the code in a text template by inserting a call to Launch or Break

debug

Specifies a base class for the generated transformation class. You can define your own base class. It must be derived from the default base class, Microsoft.VisualStudio.TextTemplating.TextTransformation.

If the base class is defined in an assembly that would not otherwise be referenced, you must specify it in an assembly directive.

inherits

If you set the value of this parameter to true, a property named Host is added to the class generated by your text template. The property is a reference to the host of the transformation engine, and is declared as Microsoft.VisualStudio.TextTemplating.ITextTemplatingEngineHost. If you have defined a custom host, you can cast it to the custom host type

hostspecific

Syntax

```
<#@ template [language="VB"]  
[hostspecific="true"] [debug="true"]  
[inherits="templateBaseClass"]  
[culture="code"] #>
```

Example

```
<#@ template language="C#"  
debug="true" culture="en-za" #>
```

example